

The following changes need to be noted on the map(s) to indicate the conditions left in the mine and the fresh-air base: fan(s), on or off, exhausting or blowing; intact ventilation structures, changes to ventilation structures (i.e. permanent or temporary stoppings, barricades, doors open or closed, etc.); victims removed from the mine; electrical circuits energized or de-energized; fires extinguished; ignition sources relocated; water pumped; roof supports installed; and in the areas reentered by team, smoke cleared, gases removed, and permanent changes in direction of ventilation. Any terminology which describes these changes is acceptable. If the team fails to explore the entire mine, the team's farthest point of advance (FPA) must be noted, as per rule 5F. Dotted line areas that were explored by the team must be drawn in, including any faces. 2 per team stop, maximum of 6 per problem.

Ventilation structures, found intact, such as permanent or temporary stoppings, barricades, doors open or closed, etc. that are initially located and mapped, will remain on the map and any removal (taking both sides down) of such structure will be reflected by a notation such as removed. If rebuilt in the same location, it will be shown as a temporary stopping on the BO/CCA (if utilized) map(s). Any partial removal (taking one side down) of a ventilation structure found intact and at some point put back up, the symbol alone is all that is required on the BO/CCA (if utilized) map(s) unless descriptive conditions are indicated on the placard (See Map Legend).

