#### 2023 Loveland Day 1 Field Judge's Problem

#### <u>FAB</u>

Communication cable can be strung out prior to starting the clock, if the team has a CCA, the Visio mapping device will be up and running with the SD card/thumb drive in place during this time. Teams should have the option to ask for 3 paper maps if they request. No other work is allowed at this time by the team until the clock is started.

The captain will line up with team and introduce himself along with the team.

After instructions, and the statement has been given by the mine manager, the captain must start the clock, and write correct month, day, year, and draw position on the date board. At this time the blank maps will be given to the team.

A statement needs to be made to the judges about having non sparking tools due to the mine being gassy.

#### **2023 MINE RESCUE DISCOUNTS AND INTERPRETATIONS**

Surface Discount Sheet Judge #1
Apparatus improperly assembled, each apparatus 10 x =
2. Apparatus improperly adjusted to the wearer, each infraction 1 x =
3. Apparatus part or parts worn or deteriorated so as to be dangerous to wearer, each person 8 x =
4. Failure to follow prescribed procedures for going under oxygen, each person 3 x =
5. Failure of team member to be clean shaven in the area that affects a good face-to-facepiece seal, each infraction $10 \times 200 = 20$
6. Failure of captain to examine each apparatus and have captains examined before entering the mine, each apparatus each infraction 2 x =
7. Team member not wearing identification, protective clothing, including safety shoes, hard hat, permissible cap lamp, self-rescuer, each infraction 2 x =
8. Failure of team captain to mark date and team position number on the check board at mine portal or fresh air base, or start timing device, each omission 4 x =
9. No work will be done prior to starting the clock 4 (total)
10. Failure of team to "count off" before entering or leaving the mine 2 x =

# **Underground Discount Sheet Judge #1**

# **Discounts**

1. Breathing external air while working the problem inby the fresh air base, each team member, each
infraction 15 x =
2. Team not following proper procedure in case of apparatus failure, each infraction 10 x =
3. Failure of team to stop within 50 feet of the fresh air base or at the shaft station to perform personnel and apparatus checks, upon their first entry into the mine 4 (total)
4. Team member(s) not making apparatus check after removing apparatus to traverse restricted clearance or after apparatus has sustained damage from impact (each person, each incident) $4 x = $
5. Apparatus examination exceeding 20-minute intervals 5 x =
6. Failure to use posted hoisting signals, each infraction 1 x =
7. Failure to close shaft station gate 5 x =
8. a. Failure of the captain to indicate to the team he/she has recognized bad ground. b. Failure of the captain to verbally indicate he/she is checking the back or roof: 1. at intersections, shaft stations, rooms, faces, and mine openings.
2. at all points of farthest advance.
3. before building or erecting any structure.
4. upon passing through any barricade, stopping, bulkhead, air lock, door, check curtain, or similar barrier.
5. at the location of fire or intense heat.
c. Any team member performing work or moving into any part of an area during a team stop before the captain has visually checked the ground conditions in that part, each infraction $5 \times 10^{-5} = 10^{-5}$
9. Failure of the captain to mark the date and his/her initials at the point of farthest advance of the team in any direction such as at stoppings, faces of rooms and drifts, water over knee deep, impassable falls, barricades, fires out of control, and at the location of any live persons or bodies, each omission (maximum 10 discounts) $2 x = (10 \text{ max.})$
10. Captain or another team member doing anything to endanger himself/herself or other team members, 15 points each team member so endangered, each infraction, each occurrence 15 $x = $
11. Failure of team to explore or examine workings systematically and thoroughly, each infraction 25 x =
12. Teams must be checked immediately before entering smoke 5 x =
13. Failure to locate, seal, or extinguish fire, if possible, without undue delay 50 x =
14. Failure to notify the fresh air base when an air/gas mixture has reached its explosive range. 10 x =

15. Failure to bring live person to surface or fresh air base by the end of the problem, each omission 50 x =
16. Failure to locate bodies and/or live persons, each omission 50 x =
17. Transporting survivor in unexplored territory, leaving survivor unattended, and moving survivor in any direction except toward the fresh air base, each infraction $6 \times = $
18. The team performing an act that may result in the death or injury of survivor(s). Each infraction 50 x =

# Surface Interpretation Judge #2

# **Discounts**

1. Failure to make necessary gas tests where required, each gas, each omission 1 x =
2. Improper procedure when testing with gas detectors, each gas, each infraction 1 x =
3. Intentional causing of a test instrument to inflate faster than tests indicate that it should, each infraction 1 x =
4. Less than 5 members entering, working, or completing problem, each person 8 x =
5. Traveling at more than a normal walking speed - Team members running through problem (both feet have to be off the ground at same time. 8 (total)
6. Team member talking to an unauthorized person without permission of the judges or contest officials, each infraction 5 $x = $
7. Intentionally detaching/severing Lifeline while the team is advancing or retreating. 5 (total)
8. All team members must be connected or have hold of the team line when the team is traveling. When stopped, in air clear of smoke, at least one person must have hold of the team line. If tag lines are used between team members and the team line, they shall be no longer than 3 feet in length. $2 x = $
9. Failure to erect temporary barricade, stopping or regulator, when necessary, each infraction 10 x =
10. Failure to erect temporary barricade, seal, or stopping reasonably airtight, each infraction 2 x =
11. Failure to make necessary ventilation changes or changing ventilation or electric power before the effects of such changes are known, each infraction 15 $x = $
12. Failure to properly secure survivor to stretcher; failure to cover survivor with blanket (unless first aid procedures indicate otherwise); or placing survivor on stretcher in such a way as to foul proper operation of apparatus, each omission $4 \times 10^{-5}$
13. Survivor care:
a. Failure to adequately examine and assess each person found in the mine for possible injury or illness, maximum for each survivor $4 x = \underline{\hspace{1cm}}$
b. Failure to properly treat any injury or illness which is, or should have been, revealed by the examination, maximum for each survivor $4 \times 4 $
14. Failure to follow proper procedure when putting apparatus on survivor, each infraction 5 x =
15. Assistance given by supposedly unconscious person, each infraction 5 x =

# **Team Discount Summary Sheet** Team No.: Company Name: Team Name: Judge #1 Surface: Underground: Judge #2 Surface: Underground: Written Test: Map: Working Time: Hours: Minutes: Seconds: **Total Discounts** Excluding average time: Time Review Completed: I certify that I have read and reviewed all discounts listed above: **Team Captain Review Judge**

#### Checking the openings

The number 1 is the leftmost drift, the number 3 is the rightmost drift, all 3 drifts need roof test RT and date and Initial DI. Team will count off and then proceed to check drift openings into the mine for team safety. Brattice building material and a line curtain is in the FAB.

Drift 1 has low O2 and H2S and is blocked with a cave.

Drift 2 is blocked with a temporary stopping.

Drift 3 is blocked with a temporary stopping.

Teams can choose to enter the section by airlocking into drift 2 or drift 3 but if 3 is chosen, the team will encounter high H2S, low O2 and unsafe roof just inby the temporary stopping. If the team begins by advancing into drift 2 they must return and explore into drift 3 before advancing inby XC B more than 3 feet (Team Stop 3 or 4).

#### Team Stop #1 - in drift 2 at XC A

Airlock required to be built to breach temporary stopping between the FAB and XC A. 50-foot check will need to be conducted (may be conducted any time entire team in inby openings). Explosive H2S mixture with low O2 in intersection. Permanent Refuge Chamber (RC) open outer door on right side of intersection with response "Help, get me out" from miner inside. Captain will break both other openings in the intersection. DI, GT, and RT are needed at all these locations, DI and RT are verbally stated by the captain though out the problem. Captain can enter RC outer door and with one other team member can close outer door, open purge valve for 5 seconds, close purge valve and open inner RC door to assess miner. Respiratory protection is required to be placed on miner and can be walked out to FAB but airlock required to be rebuilt in drift # 2. Team will return to Stop 1 and tie across to 1 drift.

#### Team Stop #2 – in drift 1 at XC A

The team traveled through clear air in XC A and finds an ignition source, battery mucker, in intersection, PC outby and the inby side of the cave in drift 1 and another cave inby the intersection in drift 1. Both the openings need to be broken by the captain and followed up with RT, GT, and a DI. Team will need to retreat to drift 2 at XC A. Team must advance in drift 2 to XC B.

#### Team Stop #3 – in drift 2 at XC B

Captain will break all 3 openings in the intersection. DI, GT, and RT are needed at all these locations. Caved found to right of intersection, explosive H2S and low O2 inby intersection and water over knee deep. Teams must report the explosive gas to the FAB. Team must tie across to 1 drift.

#### Team Stop #4 – in drift 1 at XC B

Teams find ignition source, battery mine phone, in intersection, inby side of cave outby intersection, explosive H2S and low O2 inby intersection and knee deep water. RT, GT and DI required at both openings before team advances in drift 1. Teams must report the explosive gas to the FAB. Teams must advance in drift 1 to XC C.

#### Team Stop #5 – in drift 1 at XC C

Team locates a barricade on plane of intersection with no response and brattice materials in XC C to right of intersection. Right side opening will be examined by the captain and proper RT, DI and gas test GT will

be done. Team does not have enough information to vent low O2 from barricade and breach and must continue advancing across XC C.

#### Team Stop #6 – in drift 2 at XC C

RT, GT and DI required at all openings before team advances. Team finds inby side of over knee deep water outby in drift 2, a jumbo inby intersection and water ankle deep in XC C towards 3 drift. Team does not have enough information to vent low O2 from barricade in drift 1 and breach and must continue advancing across XC C.

#### Team Stop #7 in drift 3 at XC C

Team finds explosive H2S and low O2 in XC C. RT, GT and DI required at both openings before team advances. 13 timbers found inby intersection. Team does not have enough information to vent low O2 from barricade in drift 1 and breach and must continue advancing across outby in 3 drift.

Teams find high H2S, low O2 outby intersection and unsafe roof in outby intersection, rib to rib, with a verbal response from a missing miner in XC B "Help, my leg is broken". proper RT, GT and DI must be made at location. Team has timbers to set in unsafe roof to gain access to miner with broken leg. Refer to Fig 3 page 31 for required timbers set to access intersection and XC B. (10 timbers required to be set through intersection and into XC B to rescue miner).

#### Team Stop 8 – in drift # 3 in XC B

A body is found in the center of 3 drift and XC B intersection which must be assessed and Captain must DI. Clear air is found to left of intersection in XC B. Miner with broken leg found and cave in XC B. Teams must place missing miner on stretcher after treating and provide respiratory protection and remove to FAB.

Teams must return to XC B in 3 drift and continue advancing outby to XC A as still not enough information to vent low O2 from barricade and breach.

#### Team Stop #9 - in drift #3 at XC A

All accessible areas have been explored and now team has enough information and materials to safely vent low O2 and explosive H2S from barricade and breach. Two airlocks required prior to breaching (one in 1 drift and one in XC C).

See ventilation solution 1 to vent the low O2 and explosive gas from in front of barricade safely. An airlock is required to enter the barricade. One missing miners found, however they are deceased. Team can return to FAB and prepare to stop the clock. Proper gas checks must be conducted along their route of travel from rib to rib.

Once the team reaches the surface they will need to count off, stop the clock, and turn in their maps, and SD card/ thumb drive if using a CCA.

THE END!!