## Practice Problem "dh" Instructions / Problem

- 2 Miners missing
- Blowing Fan cannot be stopped, stalled or reversed
- Pump can be stopped and started
- Maps not up to date
- Explore all accessible areas of the mine
- On carry 2 brattice cloth while traveling

## **Key Points**

- Must stay airlocked until all entries are block off inby last open crosscut
- Team can chose to ventilate explosive mixture outby water roofed instead of moving portable pump back and using suction line
- Barricade in no. 1 entry can never be ventilated safely
- Must not pass explosive mixture inby barricade in no. 2 entry...evidence of fire in no.1 entry and maps are not up to date
- Team will have one miner unaccounted for at end of problem









