Written Examination Kentucky State/KMI Day 2

Team Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Contestant Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Team number\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Once ventilation has been re-established and fresh air advanced, non-apparatus \_\_\_\_can take over the rehabilitation and cleanup effort.
2. \_\_\_ teams
3. \_\_\_ members
4. \_\_\_ crews
5. Rescue \_\_\_\_\_\_are responsible for assessing damage to the ventilation system.
6. \_\_\_ teams
7. \_\_\_ members
8. \_\_\_ crews
9. Once an explosion has occurred, there is always the possibility of \_\_\_\_\_\_\_\_\_\_\_ explosions.
10. \_\_\_ more
11. \_\_\_ further
12. \_\_\_ increased
13. The rescue team captain should regulate the team’s \_\_\_\_\_\_\_according to conditions encountered.
14. \_\_\_ exploration
15. \_\_\_ speed
16. \_\_\_ pace
17. When a body is first located, every effort should be made not to disturb any possible evidence in the \_\_\_\_\_.
18. \_\_\_ mine
19. \_\_\_ area
20. \_\_\_ location
21. New mine rescue team members must have at least 20 hours of \_\_\_\_\_\_\_\_ on the breathing apparatus used by the team.
22. \_\_\_ instruction
23. \_\_\_ training
24. \_\_\_ use
25. It is recommended that team checks be \_\_\_\_\_\_\_\_\_every 15 to 20 minutes.
26. \_\_\_ made
27. \_\_\_ done
28. \_\_\_ conducted
29. “Tying in” is the process by which you systematically explore all \_\_\_\_\_\_ and adjacent areas as you advance.
30. \_\_\_ entries
31. \_\_\_ intersections
32. \_\_\_ crosscuts
33. Pools of water can \_\_\_\_\_\_\_\_water soluble gases into the air when they are stirred up.
34. \_\_\_ produce
35. \_\_\_ release
36. \_\_\_ generate
37. Color, odor, and taste are physical \_\_\_\_\_\_\_that help to identify gases during barefaced exploration.
38. \_\_\_ characteristics
39. \_\_\_ senses
40. \_\_\_ properties

Written Examination Day 1 & Day 2 Kentucky State/KMI Answer Key

1. C crews
2. A teams
3. B further
4. C pace
5. B area
6. A instruction
7. C conducted
8. C crosscuts
9. B release
10. C properties